## **Additional Info:**

## illhaven\_saga.zip

..... ==== Title : The Illhaven Saga

Version: 1.0

Release Date : February 2000 Filename : Illhaven\_saga.zip

[illhaven\_st.unr]
[illhaven\_1.unr]
[illhaven\_2.unr]
[illhaven\_3.unr]
[illhaven\_4.unr]
[illhaven\_5.unr]
[illhaven\_6.unr]
[illhaven\_end.unr]
Author(s): Kew

Email Address: Kerrow@telusplanet.net

Web Page : n/a

Description: A final compilation of the "Illhaven" series

with new material

Other levels by author: List on request

Additional Credits to: Epic, my wife KewMate (beta tester), and to

QAPete at Nali City for all his support.

---- Play Information ---Game : Unreal (v.224+)

Level Name : The Illhaven Saga

Single Player: yes Cooperative: no Deathmatch: no Dark Match: no Difficulty Settings: no New Sounds: no

New Graphics : no \*\* but see Ilreadme.txt attached \*\*

NewUnrealScript : no External DLLs : no

Known bugs: none (but nothing's perfect)

--- Construction ---Editor(s) used : UnrealEd

Base : all original

Construction Time: Months....

## Installation

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copy to your unreal\maps directory

## Copyright / Permissions

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Authors may not NOT use this level as a base to build additional levels.

You are NOT allowed to commercially exploit this level, i.e. put it on a CD or any other electronic medium that is sold for money without my explicit permission!

You MAY distribute this level through any electronic network (internet, FIDO, local BBS etc.), provided you include this file and leave the archive intact.

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Signing off,

Kew